

# Foodware and Waste Reduction Compliance Guide

## Allowed

## **Compostable Items:**

- Uncoated natural plant fiber & paper products for all take away foodware.
- Commonly used compostable materials for foodware products include: 100% untreated wood, bamboo or birch wood, paper or cardboard, wheat, sugar cane, or agave.



#### **Recyclable Items:**

- Plastic containers labeled w/ recycle codes 1 or 2
- Glass containers
- Aluminum containers





## Paper "hot cups" and paper soup containers

- Plastic or wax coated paper cups are not currently accepted in the compost or recycling streams in Napa County (even if they are labeled compostable);
- However, because there are no compostable or recyclable alternatives commercially available for take-out hot liquids, they are allowed.





## Polystyrene foam products

- Cups, plates, clamshells, etc.
- Coolers/ ice chests, or similar containers
- Packing peanuts or other packaging materials





#### Non-recyclable, disposable plastic service ware:

**Not Allowed** 

- Disposable plastic utensils
- Plastic Straws





## "Compostable" plant/bio-plastic products/ PLA plastics



Although technically compostable in certain facilities, compost facilities serving Napa County do not currently accept items such as plant based plastics (PLA) or items made of corn, corn starch, or potato.

Therefore, these items are not permitted.

#### **Coated paper food containers**



If it has a shiny surface/ moisture barrier, it is likely coated with plastic or wax. These products are not compostable.

Exception: paper coffee cups/ containers for hot beverages or soups are allowed since no alternative is currently available.

## **Only Upon Request by Customers:**

Lids, cutlery, to-go condiment packages, and paper straws



# Allowed Bags - Pre-Check-Out and Checkout

#### **Pre-Check-Out Bag:**

- Small paper bags
- Compostable produce bags must be BPI certified.





## Check-Out Bag (\$.025)

• Brown paper bags made of a minimum of 40% postconsumer recycled material.

