

Construction Waste Management Plan (CWMP) – CW 1

Pr	Project Name:		
Pr	Project Location:		
Building Permit #:		Project Sq. Ft.:	
Со	Contractors Name: Tele	Telephone:	
Ov	Owners Name: Tele	phone:	
	This construction waste management plan is hereby s Section 4.408.2 of the 2022 California Green Building		
rec	The purpose of this plan is to identify and outline the requirements for a construction waste management page construction and demolition waste management ord	an when the local jurisdiction does not have	
1.	1. The method of waste tracking to be used on this p	project will be: (Check one box)	
	☐ <u>Volume</u> ☐ <u>Weight</u> ☐ <u>4 Lbs. pe</u>	er Sq. Ft. Recycling Facility	
2.	Construction waste generated on this project for t (Check appropriate box)	ransport to a recycling facility will be:	
	Sorted on-site (Source-separated)	Bulk mixed (Single stream)	
3.	3. The facility (or facilities) where the construction w	aste material will be taken is:	
	Name of Facility:Address:		
	Telephone:(Attach separate sheet for	additional facilities)	
4.	 The following construction methods will be used to (Check all that apply) 	reduce the amount of waste generated:	
	Efficient design (dimensions of building comp sizes or standard sizes).	onents are designed to available material	
	Careful and accurate material ordering.		
	Careful material handling and storage.		
	Panelized or prefabricated construction.		
	Other		
	Other		
5.	5. Waste reduction and recycling strategies shall be Each new [Contractor]* that comes onto the CWMP, which shall also be posted in the project shall also instruct all [Subcontractors]* aboxes for disposal of construction waste materials	o the site shall be provided with a copy of ect office. The [<u>Project Manager</u>]* as to the location and proper use of debris	

6.	Every effort shall be made to use recycling and/or reuse (diversion) measures to reduce the amount of construction waste and other materials sent to landfills. Whenever possible, sitesorted debris boxes shall be used to segregate construction waste materials to maximize the diversion rate.		
7.	The [<u>Contractor</u>]* shall provide debris boxes for materials sorted on-site (source-separated) and/or bulk mixed (single stream) waste for all construction related waste generated on this project. Mixed construction waste shall be taken to a recycling facility that has a diversion rate of at least 65 percent. In the event that a [<u>Subcontractor</u>]* provides their own debris box, they shall be responsible for providing the [<u>Contractor</u>]* with a monthly report of the total Recycled and Reused (Diverted) and the total Non-Recycled (Disposed) materials to be included in the project's overall waste management/waste reduction program.		
8.	Any [<u>Supplier</u>]* hauling away packaging or waste materials shall notify the [<u>Contractor</u>]* of the amount of these materials and how they will be disposed of (reused, recycled, salvaged, or taken to landfill).		
9.	Identified below are the construction waste materials that will be reused and/or recycled during the course of this project and how they will be diverted:		
	Material	Diversion Method: (Recycle/Reuse)	
	(0.00 iii) W i M		
(See Construction Waste Management Worksheets for examples of common materials			
10.	The [<u>Waste Hauler</u>]* shall track the total amount of construction waste leaving the project by weight or by volume and supply the [<u>Contractor</u>]* with copies of tickets or detailed receipts from all loads of construction waste removed from the jobsite.		
11.	The [<u>Contractor</u>]* shall monitor the process of waste management, recycling, and reuse of construction waste materials to ensure compliance with the CWMP during the course of the project.		
12.	The [<u>Contractor</u>]* shall ensure that all supporting documentation which demonstrates compliance with the waste management plan is provided to the local enforcement agency upon completion of the project.		
	sert title of appropriate party or responsible person, whi Contractor(s), Subcontractor(s), Project Manager(s), Sup		